

## B. height, weight, and dexterity restrictions.

1. Under 5' tall can't use a long bow or any weapon over 12' in length.
2. A character of 100 lbs or less of body weight can't use a heavy crossbow or any pole arm over 200 gp weight [ 20 pounds ]. This includes two-handed swords.
3. As long bows are 5' long, a character must be over 5' tall to use them.
4. As great bows are 6' long, a character must be at least 5' 8" tall and S17 plus.
5. Short bows are either 2 1/2' or 3 1/2' long. The smaller ones are halfling bows.
6. A halfling must be over 2 1/2' tall to use a short bow.
7. Some missile weapons require a Dexterity of 15 or greater to use them.
8. A spear thrower is used to throw 6' and 7' spears only.
9. A atlal is used to throw 5' spears.
10. An artan is used to throw 5' spears.

## C. character race restrictions.

The table is part D. of this Appendix.

1. 1 means a one-handed weapon
2. 2 means a two-handed weapon
3. no means that weapon is unusable by that character race.
4. 5'+ means a character must be five feet or taller to use the weapon.
5. Dx 15+ means a Dexterity of 15 or greater is needed for usage.
6. 100 lb+ means the body weight of the character must be at least 100 lbs.
7. If there is more than one entry for a weapon, for a particular character race, use the entry that affects your character.

Example:	elf	
battle axe	1(5'+)	An elf 5' or taller can use a battle axe with one
	2	hand, but an elf under 5' tall must use 2 hands.

8. Some characters obtained magic weapons before these restrictions went into affect. They can continue to use these magical weapons.
9. / means that the number to the left of the '/' is hand-held, and to the right of the '/' is a missile weapon.
10. 2,4' ,means the 2 handed quarter staff is a maximum of 4' long.

D. table

Weapon	Dwarf	Elf	Gnome	Half-elf	Halfling	Human
aklys	1	1	1	1	1	1
artan	no	2	no	2	no	2
atlatl	2	2	2	2	2(3'+)	2
axe, battle	2	1(5'+) 2	no	1(5'+) 2	2(3'+) no	1
axe, hand	1	1	1	1	1(3'+)	1
axe, throwing	1	1	1	1	1(Dx15+) no	1
bardiche, 5'	2(3'+) no	2	2(3'+) no	2	no	2
bec de corbin, 6'	2	2	2	2	no	2
bill-guisarme, 9'	2(3 3/4'+)	2	2(3 3/4'+)	2	no	2
blow gun, 5'	2	2	2	2	2	2
blow gun, 9'	2	2	2	2	no	2
bo stick, 5'	2(3'+)	2	2(3'+)	2	2(3'+)	2
bow, composite, long	no	2(5'+) no	no	2(5'+) no	no	2
bow, composite, short	2	2	2	2	2	2
bow, long	no	2(5'+) no	no	2(5'+) no	no	2
bow, short	2	2	2	2	2	2
caltrop	1	1	1	1	1	1
chakrum	1	1	1	1	1	1

Weapon	Dwarf	Elf	Gnome	Half-elf	Halfling	Human
club	1	1	1	1	1	1
crossbow, hand	2	2	2	2	2	2
crossbow, heavy	2	2(100+lbs)	no	2(100+lbs)	no	2
crossbow, light	2	2	2	2	2	2
dagger	1	1	1	1	1	1
dart	1	1	1	1	1	1
fauchard, 8'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
fauchard-fork, 8'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
flail, footman	2	1(5'+) 2	2	1(5'+) 2	2(3'+) no	1
flail, horseman	1	1	1	1	1(3'+) 2	1
fork, military, 7'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
garrot, 2'-4'	2	2	2	2	2	2
glaive, 8'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
glaive-guisarme, 9'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
guisarme, 7'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
guisarme-voulge, 8'	no	2(5'+) no	no	2(5'+) no	no	2
halberd, 14'	no	2(5'+) no	no	2(5'+) no	no	2



Weapon	Dwarf	Elf	Gnome	Half-elf	Halfling	Human
harpoon., 7'	2	2	2	2	2(3'+) no	1
hammer, lucern 6'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
hammer, war	1	1	1	1	1	1
hook fauchard, 8'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
javelin, 4'	1	1	1(Dx15+)	1	1(Dx15+)	1
jo stick	2	2	2	2	2	2
lance, heavy, 14'	no	1(5'+) no	no	1(5'+) no	no	1(5'+) no
lance, light, 10'	1(4'+) no	1	1(4'+) no	1	1(4'+) no	1
lance, medium, 12'	no	1(5'+) no	no	1(5'+) no	no	1(5'+) no
lasso, 14'-18'	2	2	2	2	2	2
mace, footman	1(3 3/4'+)	1	2	1	1(3 3/4'+)	1
mace, horseman	1	1	1	1	1	1
man catcher, 7'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
morning star	2	1(5'+)	2	1(5'+)	2(3 1/2'+)	1
partisan, 7'	2(3'+)	2	2(3'+)	2	2(3'+)	2
pick, military, foot, 4'	1(4'+)	1	2(4'+)	1	2(4'+)	1
pick, military, foot, 2'	1	1	1	1	1	1
pike, awl, 18'	no	2(5'+)	no	2	no	2
ranseur, 9'	2(3'+)	2	2(3'+)	2	2(3'+)	2

Weapon	Dwarf	Elf	Gnome	Half-elf	Halfling	Human
sap	1	1	1	1	1	1
scimitar, 3'	1(4'+) 2	1	1(4'+) 2	1	1(4'+) 2	1
sling	1	1	1	1	1	1
spear, 5'	2	2	2	2	2(3'+)	2
spear, 7'	2/no	2	2/no	2	2(3'+)/no	2
spear, 10'	2/no	2/no	no	2	no	2
spear thrower	no	2	no	2	no	2
spetum, 9'	2(3'+) no	2	2(3'+) no	2	2(3'+) no	2
spiked buckler, 2' across	1	1	1	1	1	1
staff, quarter, 4'-6'	2,4'	2,5'	2,4'	2,5'	2,4'	2,6'
straff, sling, 5'	2	2	2	2	2	2
sword, bastard, 4 1/2'	no	2(3'+) no	no	2(3'+) no	no	2
sword, broad, 3 1/2'	2	1(4 1/2'+) 2	no	1(4 1/2'+) 2	no	1
sword, falchion, 3 1/2'	2	1(4 1/2'+) 2	no	1(4 1/2'+) 2	no	1
sword, long, 3'	1(4'+)	1	2(4'+)	1	2(4'+)	1
sword, short, 2'	1	1	1	1	1	1
sword, two- handed, 6'	no	2(5'+) no	no	2(5'+) no	no	2
trident, 7'	2/2(3'+)	2	2/2(3'+)	2	2/2(3'+)	2
voulge, 9'	2(3'+)	2	2(3'+)	2	2(3'+)	no